

ADAM STERN

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Job Title

- Senior Compositor
- Lead Compositor
- Compositing Supervisor

Professional Summary

I have over 20 years experience as a compositor with a proven ability to meet clients needs on schedule and under budget. I've developed a strong eye for detail, lighting, color through my experience with photography and painting to create a photo realistic effect. I have led teams as a compositor as well as part of a research and development team to create tools to streamline a stereo conversion pipeline for consistency. I am organized, dependable and I enjoy working with other artists to strive for the highest quality end product possible.

Website

- <http://www.adam-stern.com>

Skills

Nuke	Fusion
Shake	After Effects
Mocha	SynthEyes
Boujou	Photoshop
Blender	Maya
Unreal Engine	

Work History

Senior Compositor	11/2024 to 01/2025
Van Dyke VFX – Pasadena, CA	
• Project: The Last of Us	
Senior Compositor	01/2023 to 05/2023
Zoic Studios – Culver City, CA	
• Project: Yellowstone	

Senior Composer Scanline VFX – Los Angeles, CA <ul style="list-style-type: none"> Projects: Stranger Things, The Adam Project, Slumberland 	10/2021 to 12/2022
Senior Composer CBS Digital – Burbank, CA <ul style="list-style-type: none"> Projects: This Is Us, Side Hustle 	08/2021 to 11/2021
Visualization Artist The Third Floor – Los Angeles, CA <ul style="list-style-type: none"> Project: Thor: Love And Thunder 	05/2021 to 08/2021
Senior Composer CBS Digital – Burbank, CA <ul style="list-style-type: none"> Project: Black Lightning 	02/2021 to 03/2021
Senior Composer Digital Domain – Playa Del Rey, CA <ul style="list-style-type: none"> Projects: Call Of Duty mobile commercial, Wandavision 	11/2020 to 02/2021
Key Artist MPC – Vancouver, BC <ul style="list-style-type: none"> Projects: Sonic The Hedgehog, Cats 	10/2020 to 12/2020
Senior Composer Cosa VFX – Burbank, CA <ul style="list-style-type: none"> Projects: Westworld, Lucifer 	01/2020 to 03/2020
Senior Composer Zoic Studios – Culver City, CA <ul style="list-style-type: none"> Project: Legion 	11/2018 to 07/2019
Senior Composer CBS Digital – Burbank, CA <ul style="list-style-type: none"> Projects: This Is Us, American Princess, Strange Angel 	07/2018 to 11/2018
Senior Composer Electric Theatre Collective – Santa Monica, CA <ul style="list-style-type: none"> Project: Apple iPhone commercial 	02/2018 to 03/2018
Senior Composer Scanline VFX – Los Angeles, CA	10/2017 to 01/2018

<ul style="list-style-type: none"> • Project: Black Panther 	
Previs Composer	07/2017 to 09/2017
Proof, Inc. – Los Angeles, CA	
<ul style="list-style-type: none"> • Project: Rampage 	
Senior Composer	05/2017 to 07/2017
The Molecule – Burbank, CA	
<ul style="list-style-type: none"> • Projects: Ballers, Queen Sugar, Shooter 	
Senior Composer	04/2017 to 05/2017
Fuse FX – North Hollywood, CA	
<ul style="list-style-type: none"> • Projects: Rosewood, Super Troopers 	
Senior Composer	04/2016 to 12/2016
Aaron Sims Creative – Burbank, CA	
<ul style="list-style-type: none"> • Projects: Stranger Things, The Mist, Midnight Texas 	
Senior Composer	02/2016 to 03/2016
Digital Domain – Playa Vista, CA	
<ul style="list-style-type: none"> • Project: Kia car commercial 	
Senior Composer	10/2015 to 01/2016
Lionsgate – Los Angeles, CA	
<ul style="list-style-type: none"> • Project: Allegiant 	
Senior Composer	08/2015 to 10/2015
Shade VFX – Santa Monica, CA	
<ul style="list-style-type: none"> • Project: Love The Coopers 	
Senior Composer	06/2015 to 07/2015
MPC – Montreal, Que.	
<ul style="list-style-type: none"> • Project: Fantastic Four 	
Senior Composer	02/2015 to 05/2015
Scanline VFX – Los Angeles, CA	
<ul style="list-style-type: none"> • Projects: San Andreas, Pan 	
Senior Composer	01/2015 to 02/2015
Psyop – Venice, CA	
<ul style="list-style-type: none"> • Projects: Clash of Clans Super Bowl commercial, Cricket Wireless commercial, and Target commercial 	

Senior Compositor Lit Post – Burbank, CA <ul style="list-style-type: none"> Project: Cell 	08/2014 to 10/2014
Senior Compositor Mirada – Burbank, CA <ul style="list-style-type: none"> Project: Nintendo commercials 	04/2014 to 06/2014
Research and Development Lead for 2D to 3D Conversion Prime Focus – Los Angeles, CA <ul style="list-style-type: none"> Projects: Inception, Star Wars 	07/2010 to 02/2013

Education

Unreal Engine Certificate: Unreal Engine and Blender Studio Arts - Los Angeles, CA	05/1988
BFA: Communication Design / Illustration Otis Art Institute of Parsons School of Design - Los Angeles, CA	05/1988

Awards

2008, Emmy win for HBO's John Adams for Outstanding Visual Effects for a Miniseries, Movie, or Special